

# School of the Musketeer

at

## Henricus Historical Park

sponsored by

### *The Kingdom of Lucerne*

Contact name: \_\_\_\_\_

Street: \_\_\_\_\_

\_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_

Phone # (\_\_\_\_\_) \_\_\_\_\_ Email: \_\_\_\_\_

Registration fees are as follows:

#### WEEKEND October 7-9, 2011

Weekend rate: Includes barracks-style billeting (NO PRIVATE ROOMS AVAILABLE), 3 meals on Saturday, 2 meals on Sunday and participation in all classes.

PARTICIPANT	\$30.00
MERCHANT	\$30.00
*CHILD (UNDER 12)	\$15.00
INSTRUCTOR	\$15.00

You may arrive any time between 4:00 PM and 11:00 PM on Friday, October 7th. If you will be arriving on Friday, please indicate your estimated time of arrival below. Dinner on Friday is not included, but there are local restaurants that will deliver. Information will be available when you arrive. We will be arriving at approximately \_\_\_\_\_ PM on Friday.

#### DAY

Day rate includes lunch and participation in all classes.

PARTICIPANT	\$30.00
MERCHANT	\$30.00
*CHILD (UNDER 12)	\$15.00

\*Children must be supervised by an adult at all times. A children's track is NOT being offered, however some classes are child-friendly. Some classes may have a materials fee. Please check the class schedule.

Please list all members of your party - please include yourself! Please indicate your Interest (one or more).

Name	Phone #	Type of Registration	Rate	Military	Civilian	Interpretation

TOTAL ENCLOSED \_\_\_\_\_

Registrations must be received by Thursday, September 30, 2011 in order to guarantee meals. Registrations received after Thursday, September 30, 2011 will be placed on a waiting list for meals, but will not be guaranteed. Order on the waiting list will be determined by the date the registration is received. NO EXCEPTIONS. NO REFUNDS. Please mail completed registration form and payment to:

The Kingdom of Lucerne, Inc.

c/o C. M. Vota

700 Gorham Ave

N. Cape May, NJ 08204

e-mail: [Lucerne.Treasurer@comcast.net](mailto:Lucerne.Treasurer@comcast.net)